**Main Land-Use Zones:**
1. CBD - Central Business District
2. Inner City - Gauging Housing & Industry
3. Suburbs - 20th Century Housing & New Industry
4. Green Belt

**Urban Decay:**
Urban decay is when an area of a settlement falls into disrepair. Solutions to this include:

- Comprehensive Redevelopment: This is when the old buildings are completely demolished and replaced by others.
- Urban Regeneration: Some buildings are demolished or are knocked through to be made larger. Toilets moved indoors, leisure facilities improved, etc.
- Urban Renewal: The name given to any improvement scheme intended on making improvements.

**Site vs Situation:**
- **Site:** The land on which the settlement is built, look at physical features e.g. availability of water / bridging point.
- **Situation:** Where it is in relation to its surroundings.

**Settlement Types:**
- Single buildings
- Hamlet
- Village
- Town
- City
- Conurbation

**Services:**
- Low-Order: E.g. Newsagent, people will only travel short distance to it.
- Medium-Order: E.g. Supermarket, people will travel a fair distance to use it.
- High-Order: E.g. International Airport, people would have to travel a long distance to use this service.

**Sphere of Influence:**
How far you would travel to visit a settlement and/or use its service.

**Function:**
What does the settlement do? What is its purpose?
- E.g. Kelso - market town
- Blackpool - seaside tourist resort