**Types of Farms:**
- **Arable:** Crops
  - Need flatter land, warmer climate, more fertile soils
- **Livestock:** Animals
  - Dairy
  - Hill Sheep
  - Less fertile soils, cooler, wetter climate
- **Mixed:** Animals and crops
  - May grow 'fodder crops' - crops grown to feed the animals

**Farm System:**
- Inputs → Processes → Outputs
  - e.g. Seeds → Sowing → Crop → Harvesting

**Factors Influencing Farmers**
- **Physical**
  - Soil
  - Slope
  - Aspect
  - Climate
- **Human**
  - Capital
  - Labour

**Common Agricultural Policy (CAP)**

**Recent Trends/Changes in Farming:**
- Mechanisation: More machinery e.g. Tractors/Combine harvesters
- Less workers: Machinery does job more efficiently and quicker
- Crop rotation: Rotating crops to keep the ground more fertile
- Set-aside land: Land left (set-aside) which farmer is paid for
- Pesticides/chemical fertilisers: Increasingly used to get bigger yields
- Agribusiness: When a number of farms are run together like a business
- Diversification: When the farmer gets income by other means
- Quotas/Tariffs: These were set to reduce food mountains - i.e. overproduction

**Extensive Farm** vs **Intensive Farm**
- Few inputs over a large area
  - e.g. Hill Sheep farm
- Many inputs in a small area
  - e.g. Market gardening